Objective:
The objective of this course is to familiarize students with the principles of theatrical design. This will be achieved through a mixture of lecture from the instructor, assigned readings, class participation and practical projects assigned over the course of the semester. Design projects will explore the areas of scenic, lighting and costume design. This course is meant to promote growth and understanding in the principles of theatrical design and is open to all students possessing an interest in design and willingness to collaborate. Collaboration is critical to the success of this class and a certain level of critique and response will be necessary and expected from each student in order to facilitate further development.

Student Learning Objectives:
1. The student will learn basic elements of design and understand how to apply them to practical projects related to the different areas of theatrical design.

2. The student will learn to demonstrate the ability to apply skills learned over the course of the semester, through in class participation, assigned readings and personal research, to practical projects.

3. The student will learn to critique and respond in proper fashion to feedback.

Course Requirements:
1. Principles of Design is a studio course. Attendance is mandatory in order to ensure the successful completion of the course. Final grades will be reduced for each day of unexcused absences. Excused absences are given for health and professional reasons. Makeup work will be assigned accordingly and should/will not interfere with work currently in progress.

2. The student will be assigned tasks from a drawing workbook that is to be completed for the end of each week. Workbooks will be checked periodically to evaluate progress.

3. The student will be assigner various art projects that will be the primary source of their grades throughout the semester.
Grading:
The grading of design work is extremely subjective and there is no right or wrong in the realm of design. Grading for each student will be based upon their demonstrated abilities, growth, communication and commitment to class projects. Taken into consideration for each project will be completeness of work, originality, appropriateness of the design. Grading for this course will be as follows:

- Attendance/Participation – 15%
- Workbook – 10%
- Costume, Lighting, Scene, Painting Projects – 35%
- Final Project – 40%

LATE PROJECTS WILL NOT BE ACCEPTED UNLESS ACCOMPANIED WITH AN EXCUSED ABSENCE! (or with prior consent from instructor)

Attendance:
Excused absences will only be granted at the discretion of the instructor, given proper accompanying paperwork is provided (doctor’s note, note from parent regarding death in the family) and signed. Excused absences will also be given for proper, documented religious holidays. More than 3 unexcused absences will result in a failure of the course. Extreme circumstances may come up and should be discussed with the instructor to resolve any foreseeable disputes.

Lateness:
Class will start promptly and in conjunction with the stated time listed at the top of this document. Arrival 10 minutes after this time will result in a loss of participation points for that day. Arrival fifteen minutes or later will result in an unexcused absence for that day. Time management is an important asset in this business and will not be taken lightly.

Cell Phones/iPhones/iPods/iPads/etc.
The use of cell phones and all other personal electronic equipment not necessary for medical reasons is not permitted. The use of these items in class is a distraction. Checking of these items during class, even for the time, will result in a confiscation of the item for the duration of the class, a loss of participation points for the day. If there is to be music played during a work session, it will be under the instructor’s discretion.
Materials:
Materials listed below will be discussed in detail the first day of class. It is possible materials may be shared to offset costs. Textbooks may also be shared only if it does not interfere with each student completing assigned tasks out of the textbook. (The workbook MAY NOT be shared.) It should be said that the book(s) assigned will be useful to any student wishing to pursue a career in this field.

Textbooks:
Theatrical Design and Production
J. Michael Gillette 7th Edition
ISBN: 978-0-07-338222-7

Drawing on the Right Side of the Brain Workbook
Betty Edwards 2nd Edition

Tools:
Pencils (At least 4 different weights)
Eraser
Pens/Markers (Variety)
Acrylic Paints (Primary Red, Blue, Yellow and White)
Acrylic Paint Brushes (1/2” Flat, Small Flat, Medium Round)
Additional Color Media (Watercolor, Watercolor Pencil, Colored Pencil, Guache)
Various Paper Media (Bristol, Matboard, Foam Core, Bristol Board, etc.)
Exacto Knife w/ #11 blade (Replacement blades: 5-10)
Ruler

Other materials may come up, but are not required for the course. They may be purchased at the students expense to further communicate their ideas. Related to that, a USB portable flash drive is a good resource for transporting digital files and is quite handy for all classes. They are highly recommended for educational as well as personal use.

You are expected to come to class prepared with the materials necessary to work productively on the task assigned on that day according to the calendar. Failure to do so will result in a loss of participation points for that day.
**Schedule:**
*Note: This schedule is subject to change throughout the semester. The instructor will try to give proper notice, but it is not guaranteed.
*Chapters are listed on the day they are expected to be read by.

<table>
<thead>
<tr>
<th>Week 1</th>
<th>8/27</th>
<th>Introduction</th>
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<tbody>
<tr>
<td></td>
<td>8/29</td>
<td>Exercises due this week:</td>
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<td>Period Styles and History #1</td>
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<thead>
<tr>
<th>Week 2</th>
<th>9/1</th>
<th>LABOR DAY - NO CLASS</th>
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<tr>
<td></td>
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<td>Period Styles and History cont.</td>
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<td></td>
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<td>- Chapter 3</td>
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<td>9/3</td>
<td>The Theatre and its Parts</td>
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<td>- Chapter 4</td>
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<td></td>
<td>9/5</td>
<td>Studio Session #2,3</td>
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<thead>
<tr>
<th>Week 3</th>
<th>9/8</th>
<th>Elements of Design</th>
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<tr>
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<td>- Chapter 5</td>
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<td></td>
<td>9/10</td>
<td>Negative/Positive Space</td>
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<td></td>
<td>9/12</td>
<td>Period Presentations/ 2-D Gallery #6(2 of 4)</td>
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<tr>
<th>Week 4</th>
<th>9/15</th>
<th>Color</th>
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<tbody>
<tr>
<td></td>
<td>9/17</td>
<td>Color Mixing and Matching</td>
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<tr>
<td></td>
<td>9/19</td>
<td>Studio Session #7,8,9(2)</td>
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<thead>
<tr>
<th>Week 5</th>
<th>9/22</th>
<th>Costume Design</th>
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<tbody>
<tr>
<td></td>
<td>9/24</td>
<td>Costume Projects discuss and begin</td>
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<td></td>
<td>9/26</td>
<td>Research/Studio Session #14,15</td>
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<thead>
<tr>
<th>Week 6</th>
<th>9/29</th>
<th>Guest Lecture/ Progress</th>
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<tr>
<td></td>
<td>10/1</td>
<td>Studio Session/ Q&amp;A</td>
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<td>10/3</td>
<td>Studio Session #11,12,13</td>
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<td></td>
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<td>*Bailando opens Oct. 3rd thru Oct. 4th</td>
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<tr>
<th>Week 7</th>
<th>10/6</th>
<th>Costume Design Project Presentations</th>
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<tr>
<td></td>
<td>10/8</td>
<td>Lighting Design</td>
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<td>- Chapter 14</td>
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<td>10/10</td>
<td>Lighting Practical #19,20</td>
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<tr>
<th>Week 8</th>
<th>10/13</th>
<th>Guest Lecture/ Q&amp;A/ Lighting project discuss</th>
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<tr>
<td></td>
<td>10/15</td>
<td>Guest Lecture/ Q&amp;A</td>
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<tr>
<td></td>
<td>10/17</td>
<td>Studio Session</td>
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<td></td>
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<td>*The Winter’s Tale opens Oct. 14th thru Oct.19th</td>
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</tbody>
</table>
**Week 9**
10/20   Scene Design
- Chapter 9  
10/22   Scene project discuss  
10/24   Lighting Design Projects Presentations

**Week 10**
10/27   Model Making Tips and Tricks/ Studio Session  #25
10/29   Scene Project Q&A/Studio Session  
10/31   Scene Design Project Presentations  #26

**Week 11**
11/3   Scene Painting  
-Chapter 12  
11/5   Studio Session  
11/7   Studio Session  #27

- Last day to drop classes

**Week 12**
11/10   Scene Painting Projects Due  
11/12   Sound and Projections Design  
- Chapters 17 & 21  
11/14   Final Project Discussion  #28

- SFB opens Nov. 11th thru Nov. 16th

**Week 13**
11/17   Properties Design  
- Chapter 13  
11/19   The Design process/ Final Project Q&A  
- Chapter 2  
11/21   Final Project Progress/ Studio Session  #32,36,1

- Workbooks Due

**Week 14**
11/24   Final Project Progress/ Studio Session  
11/26   Studio Session  
11/28   THANKSGIVING BREAK - NO CLASS

**Week 15**
12/1   Preliminary Project Presentation  
- Dance Demo opens Dec. 2nd  
- 10 Min. Play Festival opens Dec. 3rd thru Dec. 6th

**Final**
12/   Final Exam Date: Final Project Presentations

*Drawing on the Right Side of the Brain Workbook Exercises:
These Exercises are expected to be completed on a per week basis. While the workbooks will not be checked every week, it is expected that you are completing them for each week that they are assigned. This is important for keeping your hand loose and making sure you are drawing abilities are progressing. If you wait to complete them until the last day, you are not only endangering your grade, but you are hurting your progress as an artist.*
Policies:

**Compliance with Americans with Disabilities Act:**
The Americans with Disabilities Act (ADA) is a federal anti-discrimination statute that provides comprehensive civil rights protection for persons with disabilities. Among other things, this legislation requires that all students with disabilities be guaranteed a learning environment that provides for reasonable accommodation of their disabilities. If you believe you have a disability requiring an accommodation, please call or visit Disability Services at (361) 825-5816 in Corpus Christi Hall 116. If you are a returning veteran and are experiencing cognitive and/or physical access issues in the classroom or on campus, please contact the Disability Services office for assistance at (361) 825-5816.

**Sexual Harassment:**
This course will observe the university’s policy for avoiding sexual harassment.

**Academic Integrity Policy:**
Scholastic dishonesty will not be tolerated and will be prosecuted to the fullest extent. You are expected to have read and understood the current issue of the university and departmental handbooks regarding student responsibilities and rights, and the intellectual property policy, for information about procedures and about what constitutes acceptable on campus behavior. Please note you will fail the course at minimum and be dismissed from the university as one repercussion maximum.

**Grade Appeal Process:**
As stated in University Procedure 13.02.99.C2.01, Student Grade Appeal Procedures, a student who believes that he or she has not been held to appropriate academic standards as outlined in the class syllabus, equitable evaluation procedures, or appropriate grading, may appeal the final grade given in the course. The burden of proof is upon the student to demonstrate the appropriateness of the appeal. A student with a complaint about a grade is encouraged to first discuss the matter with the instructor. For complete details, including the responsibilities of the parties involved in the process and the number of days allowed for completing the steps in the process, see University Procedure 13.02.99.C2.01, Student Grade Appeal Procedures. These documents are accessible through the University Rules Web site at http://www.tamucc.edu/provost/university_rules/index.html. For assistance and/or guidance in the grade appeal process, students may contact the Dean’s office in the college in which the course is taught or the Office of the Provost.

**Academic Etiquette:**
Texas A&M University-Corpus Christi has a diverse student population that represents the population of the state. Our goal is to provide you with a high quality educational experience that is free from repression. You are responsible for following the rules of the University, city, state and federal government. We expect that you will behave in a manner that is dignified, respectful and courteous to all people, regardless of sex, ethnic/racial origin, religious background, sexual orientation or disability. Behaviors that infringe on the rights of another individual will not be tolerated.

**Academic Advising:**
The College of Liberal Arts requires that students meet with an Academic Advisor as soon as they are ready to declare a major. The Academic Advisor, Jennifer Arnold, will set up a degree plan, which must be signed by the student, a faculty mentor, and the department chair. The College’s Academic Advising Center is located in Driftwood #204E and can be reached at (361) 825-3466.

**University Islander Email:**
All students are now required to sign up for their university email account. All communication from the university, department and professor will be sent to your university account.